

## 1. Abstract

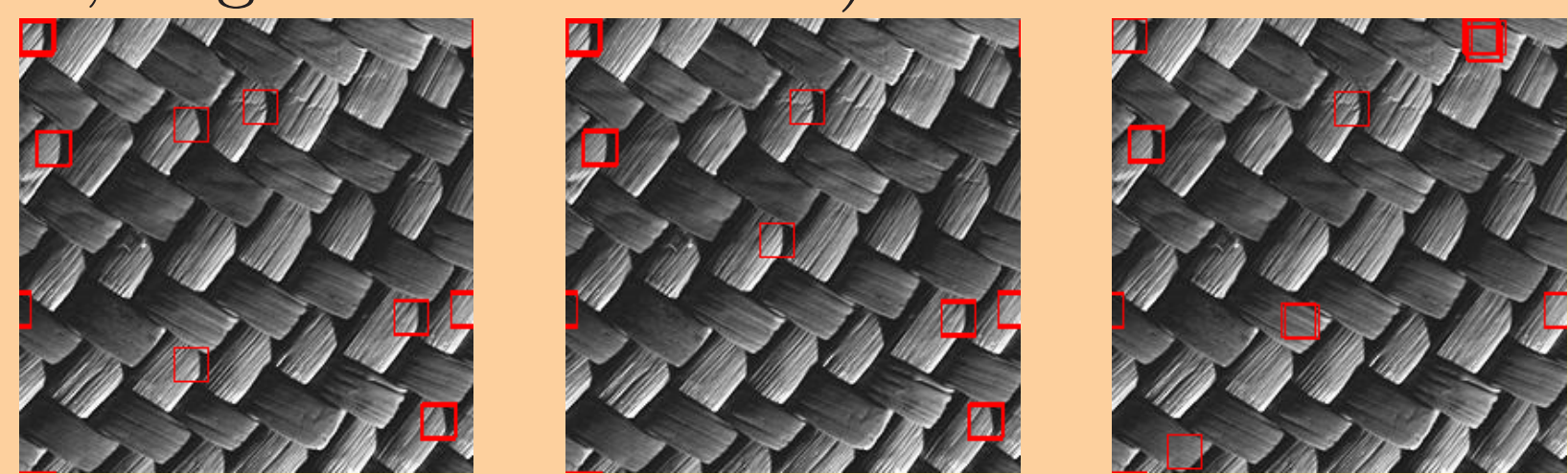
- Patches are central in image processing [7, 1, 5]
- Introduction of patch comparison strategy with probabilistic guarantees
- Application to periodicity detection

## 2. Comparing patches

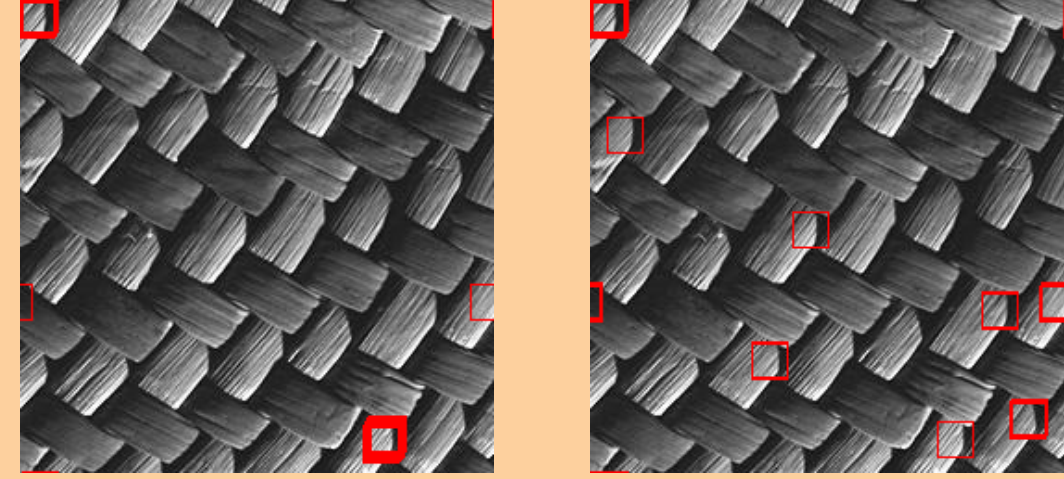
Let  $u$  be an image defined over  $\Omega \subset \mathbb{Z}^2$ .

To compare patches in images several comparison functions are available [3]:

- $\ell^p$  norms (especially  $\ell^1$ ,  $\ell^2$  and  $\ell^\infty$ )
- Directional measurements (Euclidean scalar product, angle measurements)



$\ell^2$   $\ell^1$   $\ell^\infty$



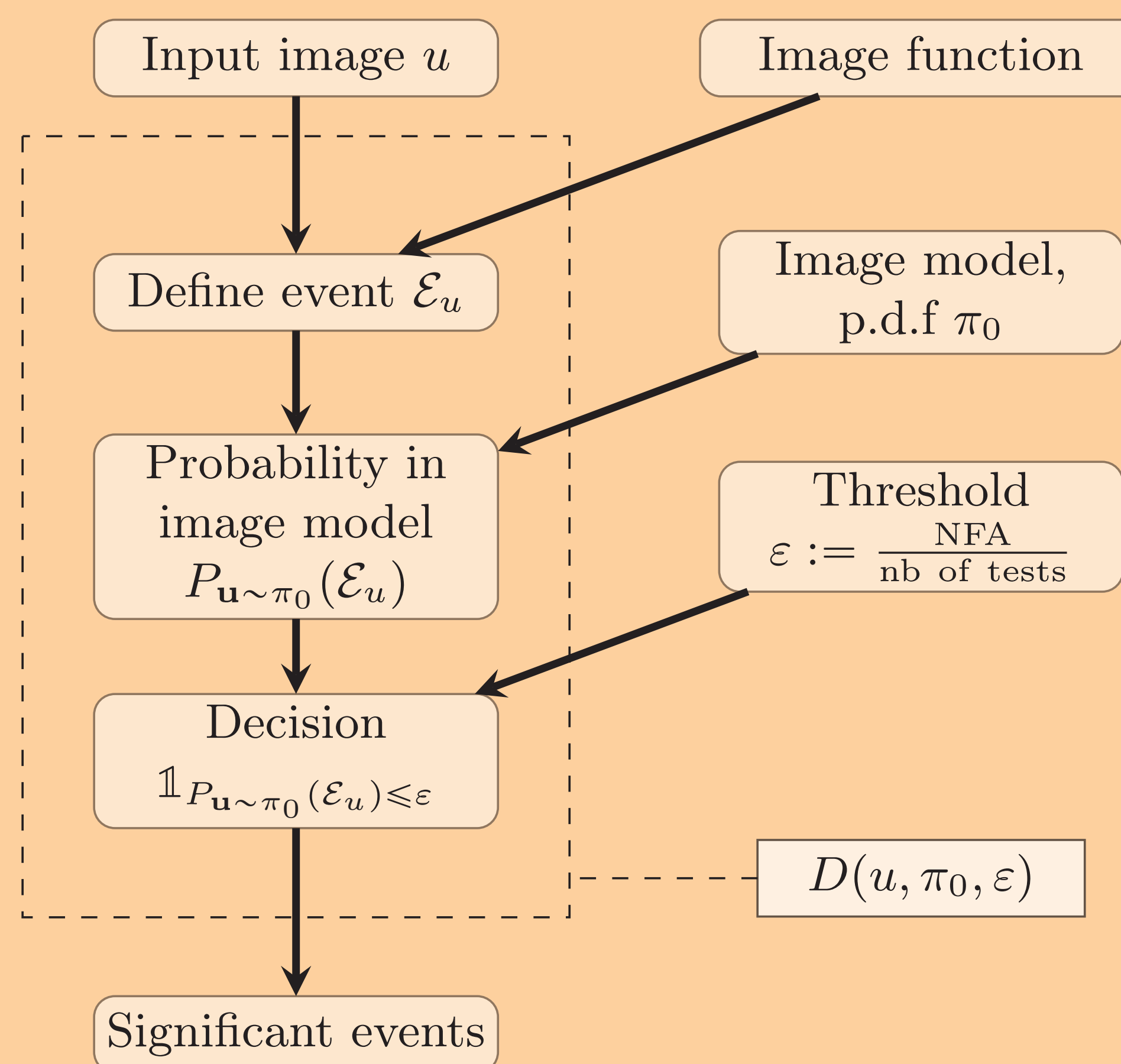
Scalar product

Cosine

20 best matches for top-left patch.

## 3. A contrario framework

Classic *a contrario* framework  $D(u, \pi_0, \varepsilon)$ , [6]:



**Goal:** Find most similar patches in image (position maps) using *a contrario* methods.

## 4. Patch similarity

- $s$  similarity function between patches
- $\pi_0$  microtexture model, usually Gaussian [4]
- Two cases of **matching**:
  1. **internal**:  $\mathcal{E}_u := s(\mathbf{u}, \mathbf{u}) \leq s(u, u)$  (periodicity analysis)
  2. **template**:  $\mathcal{E}_u := s(\mathbf{u}, u_0) \leq s(u, u_0)$  (texture synthesis)

**Proposition** (*c.d.f and a contrario*)

We have

$$\mathbb{1}_{P_{\mathbf{u} \sim f}(\mathcal{E}_u) \leq \varepsilon} = \mathbb{1}_{F(s(u, u)) \leq \varepsilon} = \mathbb{1}_{s(u, u) \leq F^{-1}(\varepsilon)}$$

♥ **Take-home 1:** A *contrario* similarity detection is simply thresholding with adaptive threshold.

**Question:** How to compute these c.d.f?

1. Focus on  $\ell^2 \rightarrow$  Euclidean structure
2. Depending on the similarity function, internal or template matching cases can be computed *exactly*

**Theorem** (*Internal matching and  $\ell^2$* )

Let  $s(u, u)(x) = \|\mathbb{1}_\omega(u - \tau_x(u))\|_2^2$  where  $\omega \subset \Omega$  is a patch index. Suppose  $\mathbf{u} \sim \mathcal{N}(0, C)$  then

$$s(\mathbf{u}, \mathbf{u})(x) \sim \sum_{y \in \omega} \lambda_y \xi_y$$

with  $\lambda_y$  eigenvalues of  $C_x = 2C - \tau_x C - \tau_{-x} C$  and  $\xi_y$  independent  $\chi_2$  r.v.

## 5. Periodicity analysis

**Goal:** Given  $u$  with a periodic pattern  $P$  find the underlying lattice  $\mathcal{L} = (e_1, e_2)$ . Let  $X$  be a set of vertices.

**Assumption** (*Deformed lattice hypothesis*)

$$\forall x \in X, \forall y \in \mathcal{N}_x, \exists (m_{\{x,y\}}, n_{\{x,y\}}) \in \mathbb{Z}^2, x - y = m_{\{x,y\}} e_1 + n_{\{x,y\}} e_2 + \sigma Z_{\{x,y\}}$$

where  $\mathcal{N}_x$  is a neighborhood of  $x$  and  $Z_{\{x,y\}}$  are independent standard Gaussian r.v.

♥ **Take-home 2:** This hypothesis is naturally translated in a graphical model and reduces to parameters estimation of  $(e_1, e_2, m_{\{x,y\}}, n_{\{x,y\}}, \sigma)$ .

$$\underbrace{L(X)}_{\text{log-likelihood}} := -C \log(\sigma^2) - \frac{1}{2\sigma^2} \left( \sum_{x \in X, y \in \mathcal{N}_x} \underbrace{\|(m_{\{x,y\}} e_1 + n_{\{x,y\}} e_2) - (x - y)\|^2}_{E_{\delta, \eta}(m_{\{x,y\}}, n_{\{x,y\}}, e_1, e_2)} + \underbrace{r(m_{\{x,y\}}, n_{\{x,y\}}, e_1, e_2, \delta, \eta)}_{\text{regularization}} \right)$$

**Algorithm 1** Lattice detection –  $L(\delta, \eta, N)$

**Require:**  $\delta, \eta$  and  $N$  set by user

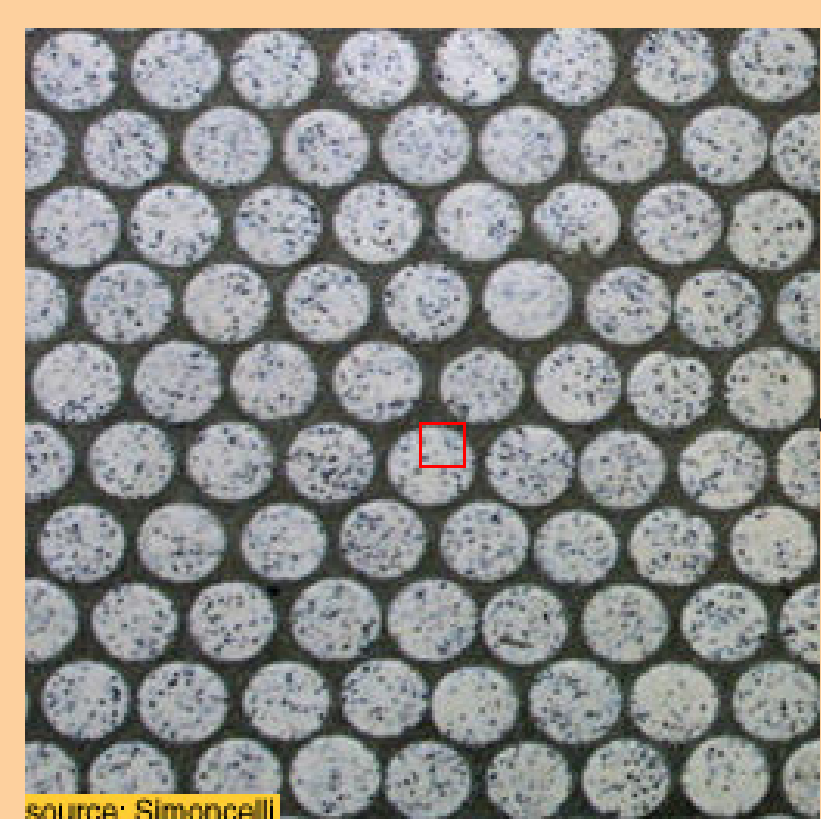
**for**  $n = 0$  to  $N - 1$  **do**

$$(\tilde{m}_{\{x,y\}}, \tilde{n}_{\{x,y\}}) \leftarrow \underset{\mathbb{R}^2}{\operatorname{argmin}} E_{\delta, 0}(m_{\{x,y\}}, n_{\{x,y\}}, e_1^n, e_2^n)$$

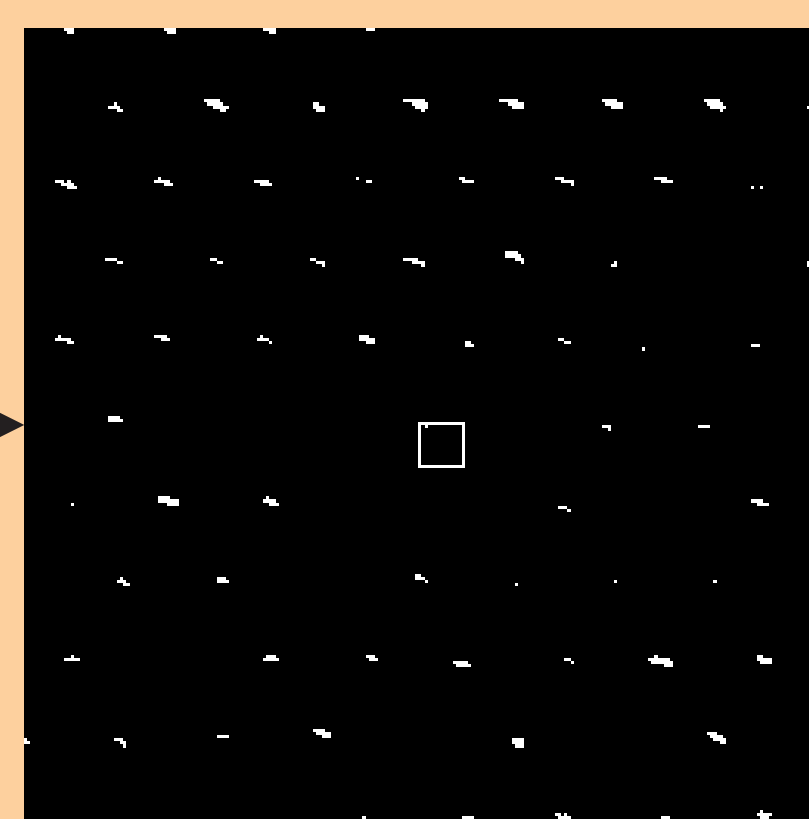
$$(m_{\{x,y\}}^{n+1}, n_{\{x,y\}}^{n+1}) \leftarrow \underset{\mathbb{R}^2}{\operatorname{argmin}} (E_{\delta, 0}(\operatorname{round}((\tilde{m}_{\{x,y\}}, \tilde{n}_{\{x,y\}})), e_1^n, e_2^n), E_{\delta, 0}(m_{\{x,y\}}^n, n_{\{x,y\}}^n, e_1^n, e_2^n))$$

$$(e_1^{n+1}, e_2^{n+1}) \leftarrow \underset{(\mathbb{R}^2)^2}{\operatorname{argmin}} E_{0, \eta}(m_{\{x,y\}}^{n+1}, n_{\{x,y\}}^{n+1}, e_1, e_2)$$

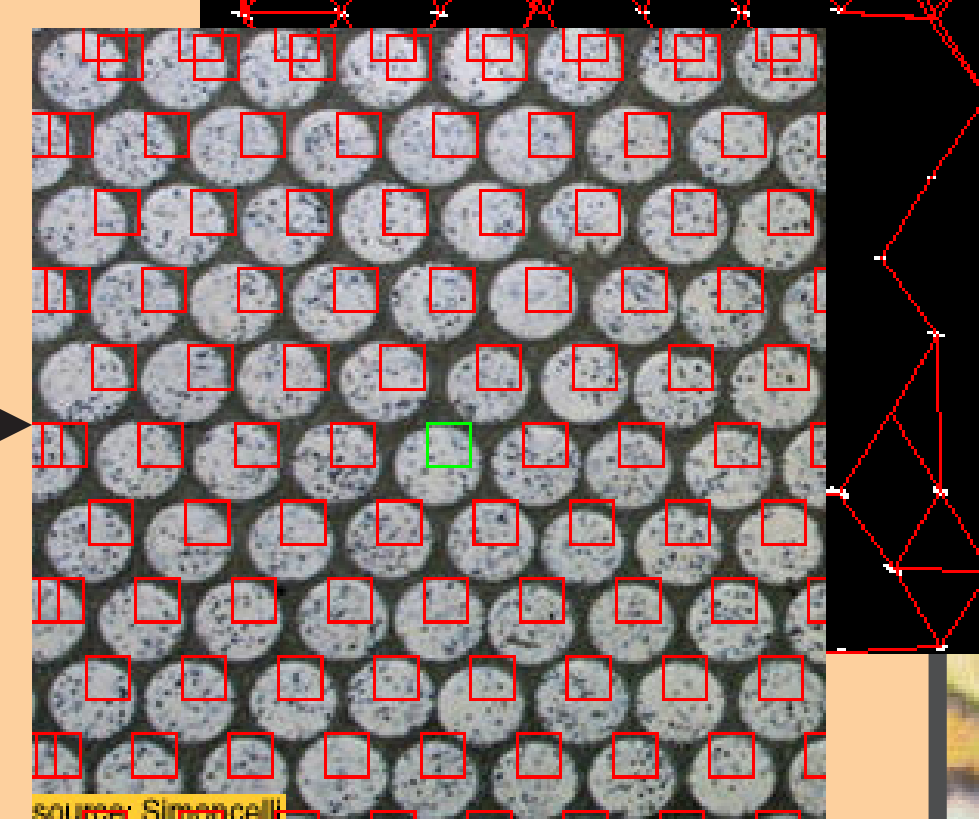
**end for**



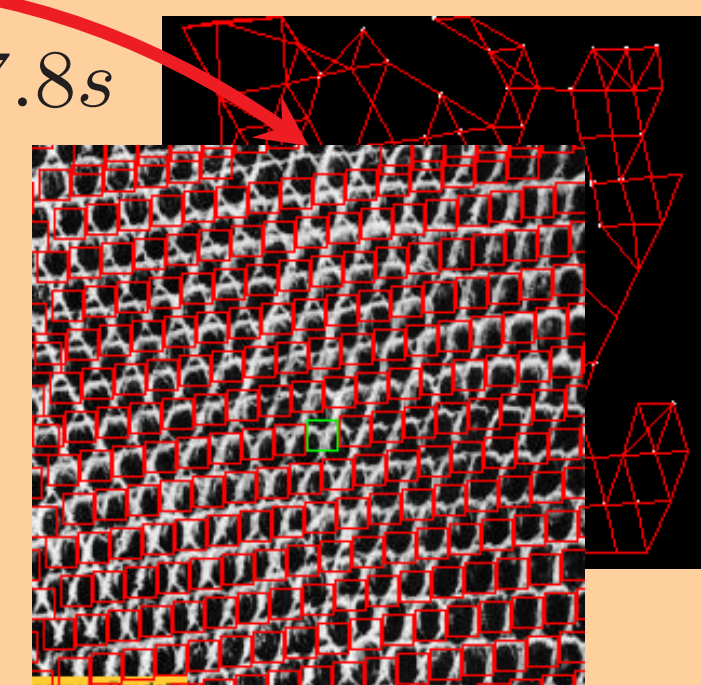
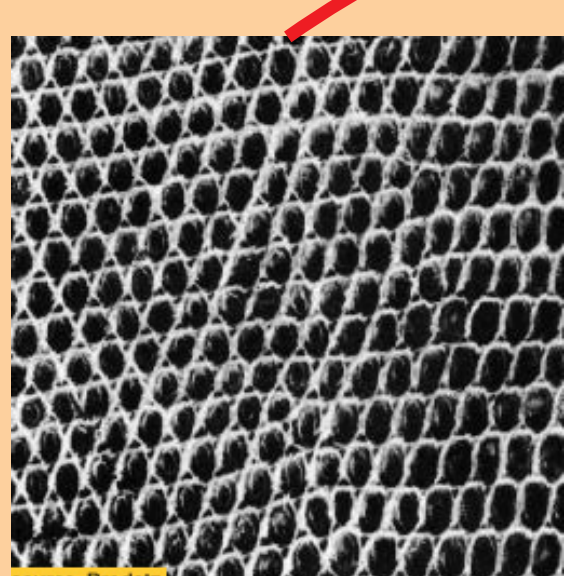
$D(u, \pi_0, \varepsilon)$



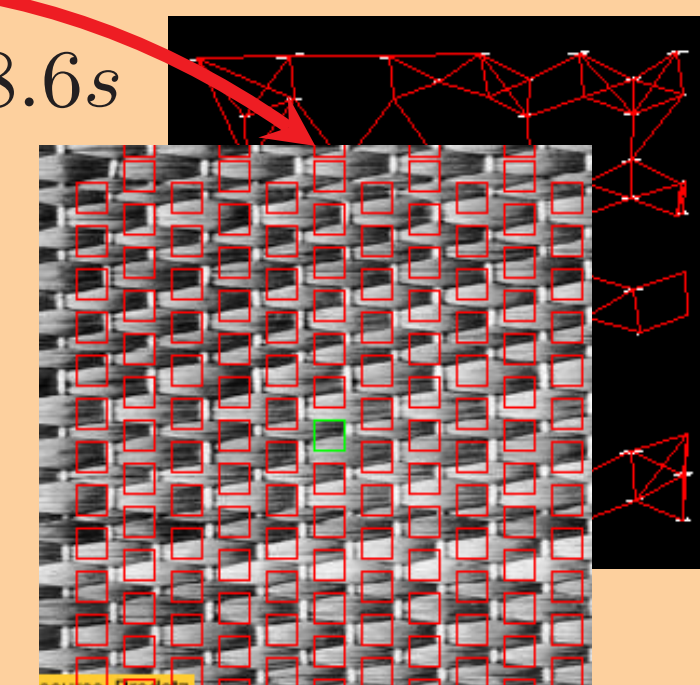
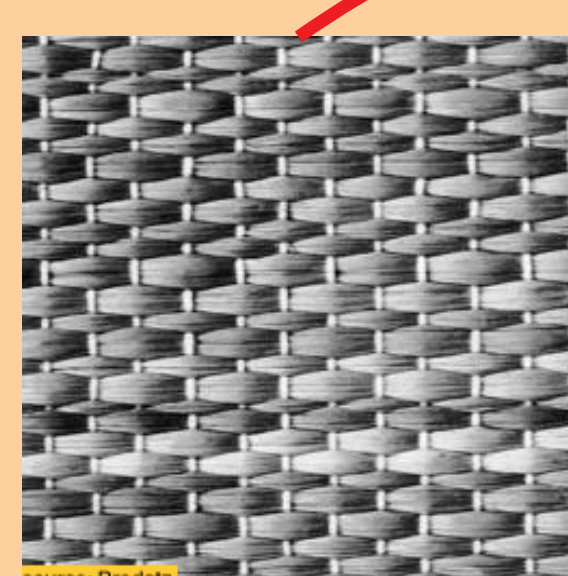
$L(\delta, \eta, N)$



duration = 7.8s



duration = 8.6s



**Proposition** (*Finite time convergence*)

Under conditions on  $(\delta, \eta)$  Algorithm 1 converges in **finite time**. Moreover the log-likelihood is increased at each step.

**Problems & remarks:**

- Conditions not satisfied in practice, but finite time convergence still observed
- Can be written as EM algorithm

## Conclusion

- Euclidean similarities allow for **fast computation**
- Thresholds for similarity detection are derived from a *contrario* methods
- Periodicity detection algorithm, links with **co-occurrence matrix methods** [2]

## Bibliography

- [1] Antoni Buades, Bartomeu Coll, and J-M. Morel. "A non-local algorithm for image denoising". In: *Computer Vision and Pattern Recognition, 2005. CVPR 2005. IEEE Computer Society Conference on*. Vol. 2. IEEE, 2005, pp. 60–65.
- [2] Richard W. Connors and Charles A. Harlow. "Toward a structural textural analyzer based on statistical methods". In: *Computer Graphics and Image Processing* 12.3 (1980), pp. 224–256.
- [3] Charles-Alban Deledalle, Loïc Denis, and Florence Tupin. "How to compare noisy patches? Patch similarity beyond Gaussian noise". In: *International journal of computer vision* 99.1 (2012), pp. 86–102.
- [4] Bruno Galerne, Yann Gousseau, and Jean-Michel Morel. "Random phase textures: Theory and synthesis". In: *IEEE Transactions on image processing* 20.1 (2011), pp. 257–267.
- [5] Kaiming He and Jian Sun. "Image completion approaches using the statistics of similar patches". In: *IEEE transactions on pattern analysis and machine intelligence* 36.12 (2014), pp. 2423–2435.
- [6] David Mumford and Agnès Desolneux. *Pattern theory: the stochastic analysis of real-world signals*. CRC Press, 2010.
- [7] Lara Raad, Agnès Desolneux, and Jean-Michel Morel. "Conditional Gaussian models for texture synthesis". In: *International Conference on Scale Space and Variational Methods in Computer Vision*. Springer, 2015, pp. 474–485.